

VILLAGE OF LANSING CODE
Appendix C
Dimensions Chart

	SEWER	Building Type	Lot			Minimum Yard Dimensions (In Feet)									Maximum Building Height (in feet)		REQUIRED PARKING
			Minimum Size S.F. x 1000	Maximum Coverage	Minimum Street Frontage	Principal Uses			Accessory Buildings		Parking			PRINCIPAL	ACCESSORY		
						FRONT	SIDE	REAR	SIDE	REAR	FRONT	SIDE	REAR				
Low Density Residential	S	1	30	10	150	40	25	40	15	20	20	15	20	35	15	2/DW	
	S	2	40	10	200	40	25	40	15	20	20	15	20	35	15	2/DW	
	S	0	30	10	150	75	25	40	15	25	25	15	25	35	15	*	
	NS	1	60	10	150	40	25	40	15	25	20	15	25	35	15	2/DW	
	NS	2	90	10	200	40	25	40	15	25	20	15	25	35	15	2/DW	
	NS	0	60	10	150	75	25	40	15	25	25	15	25	35	15	*	
Medium Density Residential	S	1	20	15	100	40	20	40	10	20	20	10	20	35	15	2/DW	
	S	2	25	15	125	40	20	40	10	20	20	10	20	35	15	2/DW	
	S	0	20	15	100	75	25	40	15	25	25	15	25	35	15	*	
	NS	1	60	10	150	40	25	40	15	25	20	15	25	35	15	2/DW	
	NS	2	90	10	200	40	25	40	15	25	20	15	25	35	15	2/DW	
	NS	0	60	10	150	75	25	40	15	25	25	15	25	35	15	*	
High Density Residential	S	1	12	20	100	40	20	20	10	10	20	10	10	35	15	2/DW	
	S	2	15	20	125	40	20	20	10	10	20	10	10	35	15	2/DW	
	S	M	6/DW	20	150	75	50	50	50	50	25	25	25	35	15	2/DW	
	S	0	12	20	100	75	25	40	15	25	25	15	25	35	15	*	
	NS	1	60	10	150	40	25	40	15	25	20	15	25	35	15	2/DW	
	NS	2	90	10	200	40	25	40	15	25	20	15	25	35	15	2/DW	
	NS	M	NOT ALLOWED														Buffer Strip Width
NS	0	60	10	150	75	25	40	15	25	25	15	25	35	15	*		
Commercial	S/NS	CLT	10	-	100	75	25	40	25	25	25	15	15	35	15	*	75
	S	CHT	10	-	100	75	25	25	15	25	25	15	15	35	15	*	150
Business & Technology Research	S/NS	BTD	40	25	200	75	25	25	25	25	25	15	15	45	15	*	150
	S	RSH	40	25	200	75	25	25	25	25	25	15	15	45	15	*	75
Human Health Services	S/NS	HHS	10	-	100	75	25	40	25	25	25	15	15	35	15	*	75

LEGEND

S: Sewered
NS: Non-Sewered
DW: Dwelling Unit

BUILDING TYPE:
1- One DW
2- Two DW
M- Multiple DW
O- Other, no DW

SF: Square Feet

CLT: Commercial Low Traffic

CHT: Commercial High Traffic

BTD: Business & Technology

RSH: Research
HHS: Human Health Services

* See Article V